Inter-team retrospectives in scaled agile programs: An in-depth qualitative analysis at Ascent

Introduction & Research Question

We want to gain in-depth knowledge on the perceived value of inter-team retrospectives [1,2], their connection to intra-team retrospectives and their evolution over time at a custom software development agency.

RQ: What are perceived values of inter-team retrospectives for delivery teams within an agile setting?

Expected Conclusions

After a 6-month period, we expect to identify a well working inter-team retrospective set-up and ruleset that can be incorporated to commonly used scaled agile frameworks.

Limitation: The research is limited to 5-6 iterations as we expect to have reached a theoretical saturation point by then. [3]

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Expected Results (Research in progress)

We expect to find evidence that supports findings from our previous quantitative experimental study, where we show that inter-team retrospectives have a measurable positive impact on the program/business output, now in a real-world setting and derive a framework for inter-team retrospectives in scaled agile programs.



- A stable and practicable set-up for inter-team retrospectives in practice.
- Seeing how topics raised in intra-team retrospectives are brought up in inter-team retrospectives. As part of this, the topics brought up might be more generic or generalized to address overarching topics relevant for multiple teams.

Literature cited

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Methods and Data

We have chosen an interpretative embedded revelatory case study for the investigation, as it explores causeeffect relationships of retrospectives and/or how they evolve. [4, 5, 6].

By conducting semi-structured interviews after each inter-team retrospective[7] and in combination with reviewing sticky notes[8] from their retrospective meeting boards, we expect to understand how the team perceived each retrospective.

Data collection over 6 months:

- Structured sticky notes
- Semi-structured interviews with each member of an inter-team retrospective after each iteration.

Limitation: The unit of analysis is limited to the actual inter-team meeting participants.

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Get in Touch!

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